

Stefan Klemm has been a member of the Management Board and a partner at Goodgame Studios since 2010. As CTO he's responsible for the entire Technology and Development Units.

A media IT specialist, he studied on a scholarship of the German Academic Exchange Service DAAD in South Africa and was one of the best graduates of his year. He gained experience in various software companies, including a senior management position at Bigpoint.

In 2008 Stefan founded the gaming company spotsonfire together with Dominik (today CIO at Goodgame), thus combining his technological expertise with entrepreneurial challenges. In 2009 both received the renowned prize of the German startup competition Gründerwettbewerb before spotsonfire was taken over by Goodgame one year later.

